

Robin Goemaat

Games Developer/

Programmer

A Jack of all trades developer who's favorite thing is to find creative solutions to difficult puzzles. And I am looking for a great team to work with and learn from.

Date of Birth 28 - 05 - 1993

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Address

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Dutch drivers license

LanguagesDutch - English

















CurriculumVitae

Studies

HBO 2018

Bachelor Indie Game Development

NHTV Breda

University of Applied Sciences

Havo 2010

Dalton Lyceum Barendrecht

Work experience

Technical Designer Breda Sept 2017 - Jan 2018 Full-Time Internship Emissive Games

- UE4 blueprints

- Dead by Daylight like game

- Main gameplay programmer

- Shared design responsibility

Keukenhulp Breda Sept 2017 - Jan 2018 Part-Time 12h Corenmaet

- Part time while working a full-time internship

- Preparing and restocking ingredients

- Helping with appetizer, desserts, and snacks

Hobbies

Games: I play all kinds mostly on PC

Repair / Tinkering: Always curious about inner workings
Cycling: My favorite way to wind down

Skills

Advanced









Intermediate











Basic







